



**PEACE OFFICER  
FIREARMS STANDARD**

**50-SHOT DAYTIME QUALIFICATION COURSE**  
**TARGET TO-15, 19 AND 21 (or silhouette as approved by Board)**  
**MAXIMUM SCORE 250, 210 MINIMUM**  
**USING SERVICE HANDGUN AND AMMUNITION**  
**Per R13-4-116(E)**

Officers will begin in a standing relaxed position, hands off the weapon and eyes on the target.

All weapons will be in their holster with straps secured. During the course of fire, weapons will be held in the ready position, at a 45 degree angle down range toward the target. Return weapons to the holster only upon command.

**STAGE 1 - Twenty-Five Yard Line**

Six rounds, standing, two hands, single or double action.

Fired in three strings of two rounds each as follows: load six rounds and place the weapon in the holster. On command, draw and fire two rounds in six seconds. Assume the ready position. On command, fire two rounds in five seconds. Assume the ready position. On command, fire two rounds in five seconds.

**STAGE 2 - Three Yard Line**

Eighteen rounds, standing, double action in three separate stages of strong hand only, two hands, and support hand only.

- A. Strong hand only - fire six rounds in three strings of two rounds each as follows: load six rounds and place the weapon in the holster. On command, draw and fire two rounds in three seconds. Assume ready position. On command, fire two rounds in two seconds. Assume ready position. On command, fire two rounds in two seconds.
- B. Two hands - fire six rounds in three strings of two rounds each as follows: load six rounds and place the weapon in the holster. On command, draw and fire two rounds in three seconds. Assume ready position. On command, fire two rounds in two seconds. Assume ready position. On command, fire two rounds in two seconds.
- C. Support hand only - fire six rounds in three strings of two rounds each as follows: load six rounds and assume the ready position. On command, fire two rounds in three seconds. Assume ready position. On command, fire two rounds in three seconds. Assume ready position. On command, fire two rounds in three seconds.

**STAGE 3 - Seven Yard Line**

Fourteen rounds, standing, two hands, double action.

- A. Load six rounds and place the weapon in the holster. On command, draw and fire three rounds in four seconds.
- B. Assume ready position. On command, fire three rounds tactical, reload with a minimum of three rounds and fire three for a total of six rounds in fifteen seconds.
- C. Assume ready position with three loaded rounds. On command, fire three rounds, conduct an empty gun reload with a minimum of two rounds and fire both for a total of five rounds in twelve seconds.

**STAGE 4 - Fifteen Yard Line**

Twelve rounds, standing, two hands, double action.

- A. Load six rounds and place the weapon in the holster. On command, draw and fire three rounds in five seconds. Assume ready position. On command, fire three rounds in four seconds.
- B. Load six rounds and place the weapon in the holster. On command, draw and fire two rounds in four seconds. Assume ready position. On command, fire one round in two seconds. Place the weapon in the holster (repeat above for remaining three rounds).

Scoring:

TQ-15: From the center scoring area moving outward five, four, and two points.

TQ-19 and TQ-21: five points for shots within the scoring area, zero points for shots on the silhouette, but outside the scoring area.

Line shots are counted as “in” on all three targets.

**50-SHOT NIGHTTIME QUALIFICATION COURSE**  
**TARGET TQ-15, 19 AND 21 (or silhouette as approved by the Board)**  
**MAXIMUM SCORE 250, 210 MINIMUM**  
**USING SERVICE HANDGUN AND AMMUNITION**  
**Per R13-4-116(E)**

This course of fire must be conducted during the hours of darkness. Stages of fire indicated as "LOW LIGHT" must be shot with a minimum of ambient light illuminating the target (e.g., mid-block simulation or grounded flashlight aimed off to the side or beneath the target face).

Stages of fire indicated as "NO LIGHT" must be shot with no illumination other than the aid of a flashlight, held in the off hand and displayed upon the target face only upon the command to fire. Reloading must be conducted in total darkness.

Officers will begin in a standing relaxed position, hands off the weapon and eyes on the target. All weapons will be placed in their holster with straps secured. During the course of fire, weapons will be held in the ready position, 45 degree angle down range toward the target and weapons will be returned in the holster only upon command.

**STAGE 1 - Three Yard Line LOW LIGHT (Ambient)**

Eighteen rounds, standing, double action in three separate stages of strong hand only, two hands, and support hand only.

- A. Strong hand only - Fire six rounds in three strings of two rounds each as follows: load six rounds and place the weapon in the holster. On command, draw and fire two rounds in three seconds. Assume ready position. On command, fire two rounds in two seconds. Assume ready position. On command, fire two rounds in two seconds.
- B. Two hands - Fire six rounds in three strings of two rounds each as follows: load six rounds and place the weapon in the holster. On command, draw and fire two rounds in three seconds. Assume ready position. On command, fire two rounds in two seconds. Assume ready position. On command, fire two rounds in two seconds.
- C. Support hand only - Fire six rounds in three strings of two rounds each as follows: load six rounds and assume the ready position. On command, fire two rounds in three seconds. Assume ready position. On command, fire two rounds in three seconds. Assume ready position. On command, fire two rounds in three seconds.

**STAGE 2 - Seven Yard Line LOW LIGHT**

Twelve rounds, standing, two hands, double action.

- A. Load six rounds and place the weapon in the holster. On command, draw and fire three rounds in five seconds.
- B. Assume the ready position. On command, fire three rounds, reload and fire three more rounds in 18 seconds.
- C. Assume the ready position. On command, fire three rounds in four seconds.

**STAGE 3 - Fifteen Yard Line LOW LIGHT**

Six rounds, standing, two hands, double action.

- A. Load six rounds and place the weapon in the holster. On command, draw and fire three rounds in seven seconds.
- B. Assume the ready position. On command, fire three rounds in six seconds.

**STAGE 4 - Seven Yard Line NO LIGHT**

Fourteen rounds, standing, strong hand only, double action.

- A. Load six rounds in total darkness. Assume the ready position with flashlight held in support hand.
- B. On command, simultaneously direct flashlight on target face and fire two rounds in three seconds, turning off flashlight between strings of fire. Repeat for a total of six rounds.
- C. Reload with six rounds in total darkness and assume ready position with flashlight in support hand.
- D. On command, simultaneously direct flashlight on target face and fire two rounds in three seconds, turning off flashlight between strings of fire. Repeat for a total of six rounds.
- E. Load two remaining rounds in total darkness and assume ready position with flashlight in support hand.
- F. On command, simultaneously direct flashlight on target face and fire two rounds in three seconds.

**TARGET IDENTIFICATION AND DISCRIMINATION COURSE  
(SELECTING/FIRING ON THE WRONG TARGET DISQUALIFIES STUDENT)  
PASS/FAIL ONLY  
Per R13-4-116(E)**

TARGET: Any target that will cause the student to assess, select and discriminate.

Maximum distance - seven yards.

Minimum distance - three yards.

Within the latitude provided to accommodate academy discretion in course presentation, the course shall discern whether the student has:

- A. Demonstrated the ability to make an immediate and accurate assessment of a given condition to determine the potential use of deadly force.
- B. Demonstrated the ability to make an immediate and accurate selection of an individual who may pose life-threatening endangerment.
- C. Demonstrated the ability to immediately and accurately discern a life-threatening individual and use reasonable force as may be necessary to establish control.
- D. Demonstrated the ability and skill required to make an immediate and accurate target identification under stressful conditions.

The student must successfully complete a block of shoot/no shoot scenarios. The minimum number of scenarios in a block will be three. The block of scenarios will contain at least one "no shoot" scenario and at least one "shoot" scenario. The scenarios will contain one or more of the following types of targets:

- 1. "Friendly" (no shoot target);
- 2. "Challenge" (a threatening target not requiring the immediate use of deadly force); and
- 3. "Deadly" (a target requiring the immediate use of deadly force).

Qualification will be pass/fail. A student must successfully complete a block of scenarios. Firing on the wrong target or failing to fire on a life-threatening target will disqualify the student.